

BATTLETECH™

OMNIMECH RECORD SHEET

'MECH DATA

Type: Wendigo C

Movement Points:

Walking: 6

Running: 9 [12]

Jumping: 0

Engine Type: 300 XL

Tonnage: 50

Tech Base: Clan

Rules Level: Experimental

Role: Skirmisher

WARRIOR DATA

Name: _____

Gunnery Skill: _____ Piloting Skill: _____

Hits Taken	1	2	3	4	5	6
Consciousness #	3	5	7	10	11	Dead

Weapons & Equipment Inventory

(hexes)

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	Streak LRM 15	LA	5	1/Msl [M,C]	—	7	14	21
1	Imp. Heavy Large Laser	RA	18	16 [DE,X]	—	5	10	15
1	ER Small Laser	LT	2	5 [DE]	—	2	4	6
2	Imp. Heavy Medium Laser	HD	7	10 [DE,X]	—	3	6	9

Ammo: (Streak LRM 15) 16

BV: 2,579



CRITICAL TABLE

Left Arm

- Shoulder
- Upper Arm Actuator
- Streak LRM 15
- Streak LRM 15
- Streak LRM 15
- Endo Steel

1-3

- Endo Steel
- Endo Steel
- Roll Again
- Roll Again
- Roll Again
- Roll Again

4-6

Left Torso (CASE)

- XL Fusion Engine
- XL Fusion Engine
- Life Support
- ER Small Laser
- Ammo (Streak LRM 15) 8
- Ammo (Streak LRM 15) 8

1-3

- Endo Steel
- Endo Steel
- Reflective
- Roll Again
- Roll Again
- Roll Again

4-6

Left Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Double Heat Sink
- Double Heat Sink

Head (CASE)

- Sensors
- Sensors
- Imp. Heavy Medium Laser
- Imp. Heavy Medium Laser
- Imp. Heavy Medium Laser
- Imp. Heavy Medium Laser

1-3

Center Torso

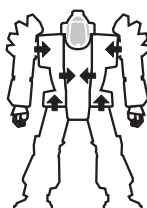
- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Gyro
- Gyro
- Gyro

1-3

- Gyro
- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Torso-Mounted Cockpit
- Sensors

4-6

Engine Hits ○○○○
Gyro Hits ○○○○
Sensor Hits ○○○○
Life Support ○



Damage Transfer Diagram

Right Arm (CASE)

- Shoulder
- Upper Arm Actuator
- Imp. Heavy Large Laser
- Imp. Heavy Large Laser
- Imp. Heavy Large Laser
- Reflective

1-3

- Reflective
- Reflective
- Roll Again
- Roll Again
- Roll Again
- Roll Again

4-6

Right Torso

- XL Fusion Engine
- XL Fusion Engine
- Life Support
- Double Heat Sink
- Double Heat Sink
- Supercharger

1-3

- Endo Steel
- Endo Steel
- Reflective
- Roll Again
- Roll Again
- Roll Again

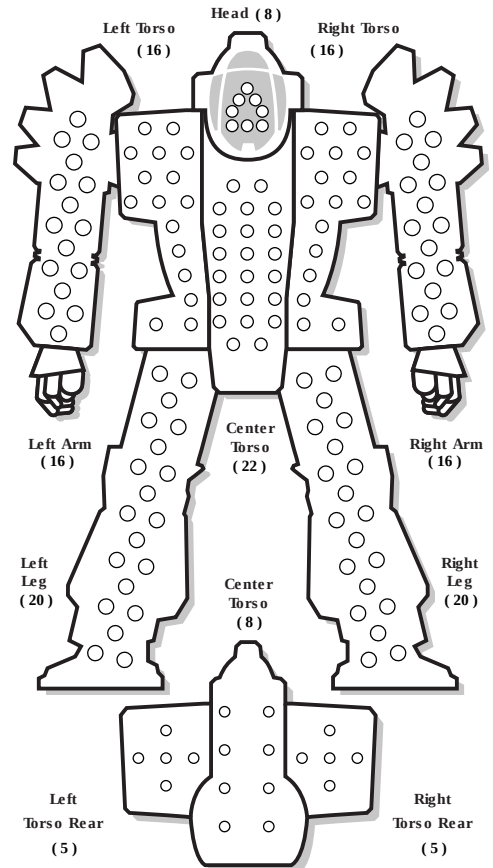
4-6

Right Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Double Heat Sink
- Double Heat Sink

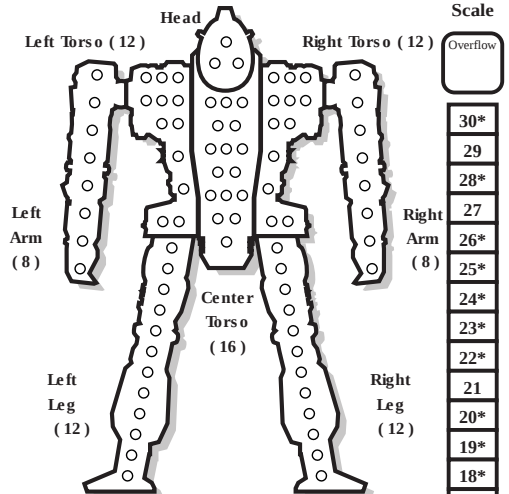
ARMOR DIAGRAM

Reflective



INTERNAL STRUCTURE DIAGRAM

Endo Steel



HEAT DATA

Heat Level*	Effects	Double Heat Sinks: 15 (30)
30	Shutdown	○○○
28	Ammo Exp, avoid on 8+	○○○
26	Shutdown, avoid on 10+	○○○
25	-5 Movement Points	○○○
24	+4 Modifier to Fire	○○○
23	Ammo Exp, avoid on 6+	○○○
22	Shutdown, avoid on 8+	○○○
20	-4 Movement Points	○○○
19	Ammo Exp, avoid on 4+	○○○
18	Shutdown, avoid on 6+	○○○
17	+3 Modifier to Fire	○○○
15	-3 Movement Points	○○○
14	Shutdown, avoid on 4+	○○○
13	+2 Modifier to Fire	○○○
10	-2 Movement Points	○○○
8	+1 Modifier to Fire	○○○
5	-1 Movement Points	○○○

Heat Scale

Overflow

30*
29
28*
27
26*
25*
24*
23*
22*
21
20*
19*
18*
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16
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0